



Virtual & Augmented Reality

The VR/AR market has grown 30%+ YoY and shows no slow down, driving mass adoption across many industries

Primed for take-off in 2018



AR/VR Spending to climb by 95% in 2018

Worldwide spending to increase from \$9.1 billion to \$17.8 billion



Expected 1.5 million standalone VR headsets to ship in 2018

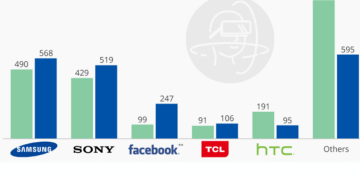
More than 171 million active VR users by end of 2018



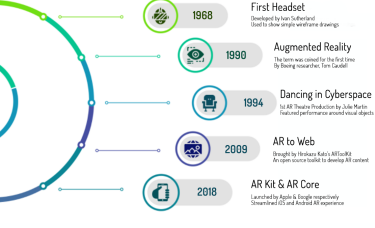
Who Leads The Virtual Reality Race?

Worldwide unit shipments of AR & VR headsets in 2018 (in thousands)*

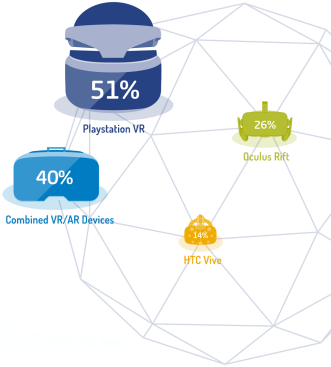
Q1 Q2



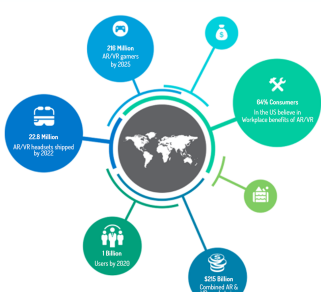
History of AR & VR's progression



Most Desired VR Devices



VR/AR Market Predictions for 2018



Get in Touch With Us!

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